

# **General Cubit Usage**

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# Accessing cubit

>> Release version

The release version is updated every 6 months.

>> Beta version

The beta version has the latest features, but results may change from day to day for some algorithms.

## **cubit windows**

The default version of cubit is interactive and has two windows:

>>        graphics

>>        command line

No GUI is available at this time.

The graphics window uses x horizontal, y vertical and z out.  
Plots are in perspective.

## Run-time options

No graphics	cubit -nographics
Run a command file	cubit filename
Batch	cubit -batch filename
No journal file	cubit -nojournal
Other options	-noinit, -solidmodel

The default saves all commands to a journal file named cubitm.jou (cubit01.jou, cubit02.jou, cubit03.jou)

# HELP

Cubit displays the correct usage of keywords through the help command.

```
help mesh  
help volume
```

Cubit will offer the possible completions of a command. Type a question mark: ?

```
list?  
volume?
```

# Entering commands

Cubit actions are controlled by a series of one-line commands. There is no layered menu as in FASTQ.

Commands are not case sensitive.

Commands are order sensitive.

Commands are echoed to the screen and to the journal file.

```
create brick x 6  
volume 1 size 2  
mesh VOLUME 1  
export genesis 'mytest.exo'  
reset
```

## **Reset, Delete**

To get rid of everything, enter

**RESET**

To get rid of the mesh, enter

**DELETE MESH**

To get rid of a body, enter

**DELETE BODY n**

# Entering commands

>> A smart parser allows abbreviations.

```
cr br x 6
vol 1 siz 2
mesh v 1          - note error message
mesh vol 1
```

>> Cubit accepts numbers in all standard FORTRAN and C formats

```
2 2. 2.e-3
```

>> Objects are generally identified by number.

```
volume 3    curve 127
```

>> Ranges are specified by start, end and step size.

```
curve 3 to 9
volume 6 to 10 by 2
```

>> The command line has emacs-type controls

```
Control-p
Control-n
plus many others
```



# Entering commands

For this demo, commands are coded as

verb {group | body | volume} <range> [options]  
OR OR n OR optional  
n to m OR  
n to m by p

# Graphics

>> Graphics are much slower than calculations

>> Changing the view  
Commands are available, but the mouse is much easier.

Enter "mouse"

Move the cursor to the graph

- Hold the left button down and move the mouse to rotate the view

- Hold the middle button down to zoom

- Hold the right button down to pan

- To exit mouse-mode, type q with cursor over the graph.

The equivalent commands are written to the screen and the journal file

# Graphics

>>

display

Forces a redraw of the screen

>>

Graphics mode (drawing mode)

Default is wireframe.

Try hiddenline:      graph mode hidden  
                         display

Try flatshade          graph mode flat  
                         display

Graphics are much faster with wireframe mode.

# Graphics

- >> Labels can be added to the graph  
LABEL surface {on|off} - many other label commands
- >> Objects can be selectively colored  
COLOR surface 3 white
- >> Visibility can be selectively turned on and off  
object VISIBILITY {on|off}

# Listing Information

The "list" command provides lists of objects.

>>       list totals  
                    lists the total number of geometric and  
mesh objects of each type

>>       list volume 1 to 3  
                    summarizes volumes 1 to 3; gives  
information on the next lower dimensional objects.

>>       many other list commands

## Playing a journal file

Commands from a journal file can be brought into cubit through

```
play 'filename'
```

The "pause" command stops the playback until the return key is pressed

# Additional Commands

Be aware that there are many additional commands in cubit. Refer to the cubit manual for details.

Some additional commands:

zoom x0 y0 x1 y1

zoom vol n

zoom reset

graph autoclear on|off

graph axis on|off

graph *other*

command line control-

color *other*

graph mode *other*

pick { surf|curv|vol|... }